



High Performance Artificial Intelligence

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Universidade Federal Rural do Rio de Janeiro (UFRRJ) - BRAZIL

A Historical Case



Deep Blue versus Garry **Kasparov** (1997)



Deep Blue

- **Victory** of **Deep Blue** (IBM Supercomputer) over **Kasparov** (Human)
- **Deep Blue** had a database of the most important chess games of the 20th century
- **Deep Blue** was able to analyze 200 millions of moves per second
- **Deep Blue** was a **11.4 GFlops** machine, the current world fastest machine is **537 TFlops**
 $\times 47 \times 10^3$

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TOP500 List (November 2020)

Rank	System	Cores	Rmax (TFlop/s)	Rpeak (TFlop/s)	Power (kW)
1	Supercomputer Fugaku - Supercomputer Fugaku, A64FX 48C 2.2GHz, Tofu interconnect D, Fujitsu RIKEN Center for Computational Science Japan	7,630,848	442,010.0	537,212.0	29,899
2	Summit - IBM Power System AC922, IBM POWER9 22C 3.07GHz, NVIDIA Volta GV100, Dual-rail Mellanox EDR Infiniband, IBM DOE/SC/Oak Ridge National Laboratory United States	2,414,592	148,600.0	200,794.9	10,096
3	Sierra - IBM Power System AC922, IBM POWER9 22C 3.1GHz, NVIDIA Volta GV100, Dual-rail Mellanox EDR Infiniband, IBM / NVIDIA / Mellanox DOE/NNSA/LLNL United States	1,572,480	94,640.0	125,712.0	7,438
4	Sunway TaihuLight - Sunway MPP, Sunway SW26010 260C 1.45GHz, Sunway, NRCPC National Supercomputing Center in Wuxi China	10,649,600	93,014.6	125,435.9	15,371
5	Selene - NVIDIA DGX A100, AMD EPYC 7742 64C 2.25GHz, NVIDIA A100, Mellanox HDR Infiniband, Nvidia NVIDIA Corporation United States	555,520	63,460.0	79,215.0	2,646



AlphaGo
Google DeepMind



- With **Fugaku**, we could imagine **10⁴ billions moves per second** (scaling from **Deep Blue**)
- With current computing powers, **AI-based applications** are expected to be **highly efficient**

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Real-Life Compromise

- Our actions should be **smarter** with **more time** to decision
- Our **time to decision** is always bounded and should be **shorter enough** to be useful
(Sport; Game; Work; Investments; Driving; ...)



If you think too much before taking a step, then you might spend the rest of your life with one leg in the air.

Chinese Proverb.

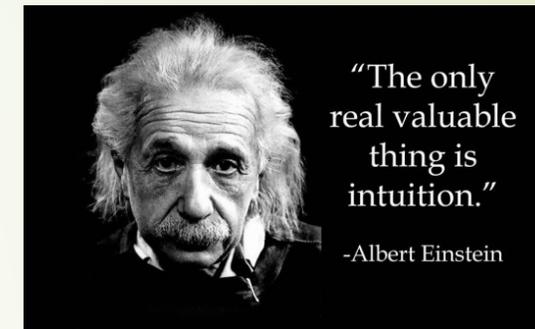
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AI and Human Intelligence

- The fact that **AI can defeat or outperform a human** does **not mean "smarter"**
- **AI** is implemented through computers, thus it runs **deterministic algorithms**

HUMAN	AI
Brain (memory)	Data
Brain (connections)	Machine
Brain (memory + connections)	Algorithm
Intuition	-
Random	Pseudo-random
Emotion	-



- **AI** needs know-how (by design or through learning), while **Human** might invent (originality)
- With the increasingly powerful HPC support to **AI**, the **Turing Test** might become harder
- **AI** is made and driven by humans, could we thus imagine it going beyond ?

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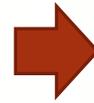
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High Performance AI Applications

ECONOMY/FINANCE/BANKING

- Customer Service (build deep and personal relationships with customers)
- Security and Fraud Detection (detect fraudulent activities seen as abnormal behaviours)
- Mobile Banking (with AI-based only interaction, online banking can offer a round-the-clock service)
- Algorithmic Trading and Risk Management (large-scale prediction and decision making)

(outcome, probability)
(outcome, probability)
⋮
(outcome, probability)



DECISION

- Chatbots and Other Bots (ubiquity while keeping close to human touch)

- 52% of financial services industry are investing in AI
- 72% of business decision makers believe that AI will be the business advantage of the future



According to research conducted by Autonomous Next
« **the aggregate potential cost savings for banks from AI applications is estimated at \$447 billion by 2023** »

<https://www.ciol.com/artificial-intelligence-every-bank-needs/>

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High Performance AI Applications

MONITORING

Sensing → Identification + Algorithm → Decision / Action

- Autonomous Driving (get the driving process managed by IA)



- Autonomous Surveillance (get the surveillance process managed by IA)



Autonomous Security Vehicle



Autonomous Surveillance Robot



Autonomous Security Boat

- Autonomous Transportation (get the process managed by IA)



Autonomous Aircraft (Embraer)



Autonomous Shuttle



Autonomous Bus



Autonomous Taxi



Autonomous Ambulance

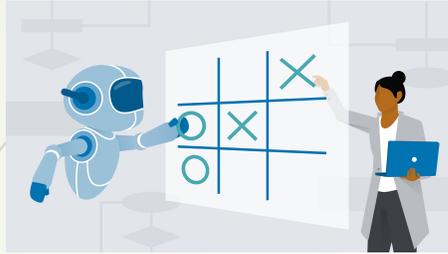
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High Performance AI Applications

GAMING

- AI is now pervasive in gaming (as a full machine player or as a human player assistant)



- Gaming is getting **more and more realistic** (video games are getting smarter and more creative)
- With high-precision design, **AI-based gaming** can even be used for **general purpose assistance** (disabled people, specialized education, patients daily assistance, ...)
- AI-based games can **adapt from the player behaviour and records** (the interaction thus becomes incremental and more consistent)
- Coupled with virtual or augmented reality, AI-based games **close the gap** between **pure fiction** and **reality** (the gamer might feel that he is having a real-life experience)

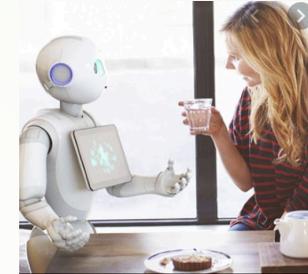
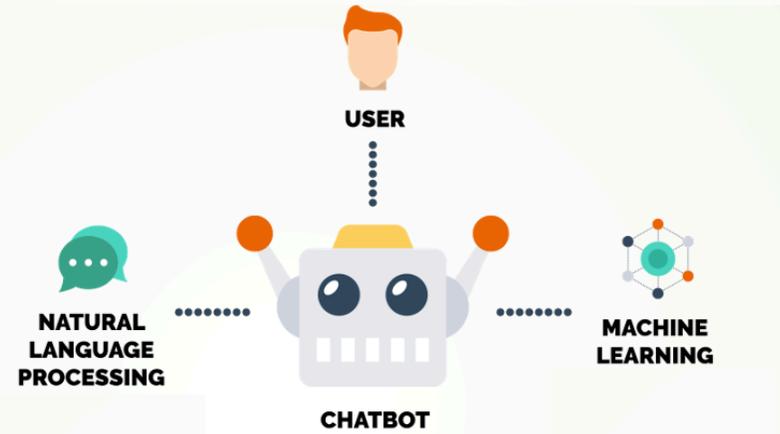
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High Performance AI Applications

INTERACTION & SERVICES

- Customer Service/support with AI Chatbots (expected to be **real-time** and **realistic**)



Domestic robot



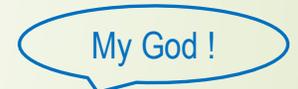
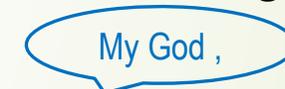
Shopbot

- Emotional AI (**emotion** is an important user input that needs to be **identified** and **taken into account**)



This emotion can be sensed through

- Facial expression
- Voice intonation
- Language characteristic
- Specific behavior



- Customized Elements (answers/suggestions/adverts/.... The user feels understood and well guided)

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AI challenges and the Need for HPC

- The quality of **AI** approaches goes with complex algorithms
- Getting good **AI** results might require considering lot of data
- The conjunction of complex algorithms and lot of data ➔ **heavy computing workload**
- A **good AI** should be real-time
- **Large-scale machine learning** should be robust and efficient in order to scale AI



- ❖ Lot of (various) data
- ❖ Data-sensitive (even numerically)
- ❖ Complex evaluation procedure
- ❖ Repetitive learning process



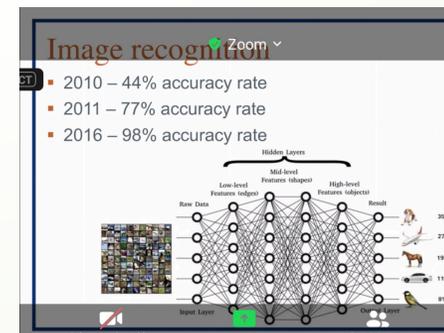
Neurodegenerative diseases identified using HPC Artificial Intelligence
Mount Sinai Hospital – SC19 Award

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Fundamental HPC-AI Questions

- With the HPC advances, should we
 - consider **more powerful methods** (likely to yield better quality solution by design) OR
 - **scale-up the scenario** of those already considered (more data, more training, ...)
- For ordinary AI applications, how to deal with large-scale HPC infrastructures ? (for embedded solutions, remote computation might be the better way to go)
- Under the **influence of HPC**, should we pursue the **human brain target** ?
- How does the (new) practical horizon of AI looks like with HPC advances consideration ?
- What are the specificities of AI applications w.r.t scalable **HPC** ?
- What about the collateral damage of HPC issues on **high-performance AI** ?

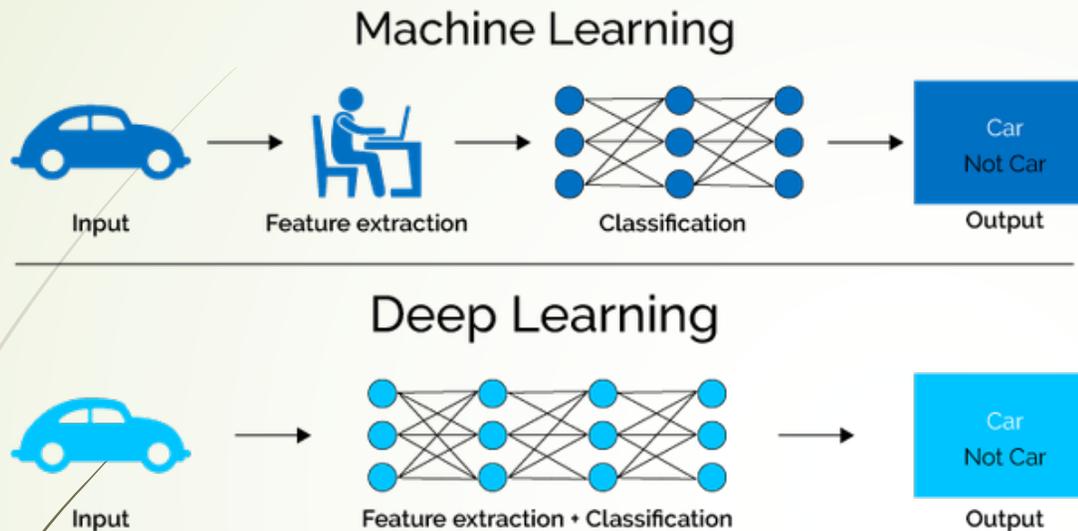


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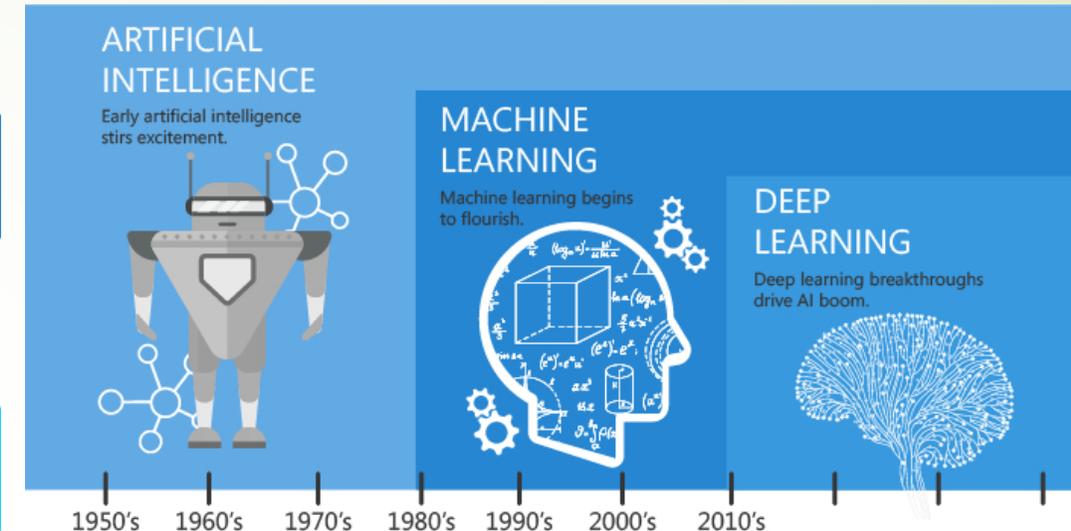
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AI Methods and HPC

- The most popular AI approach is **Machine Learning**, which has led to **Deep Learning**



<https://blog.dataiku.com/ai-vs.-machine-learning-vs.-deep-learning>



<https://hackernoon.com/difference-between-artificial-intelligence-machine-learning-and-deep-learning-1pcv3zeg>

- Since AI leads to a decision process, it uses (complex) **Operational Research algorithms**
- **HPC impact on AI** algorithms will mainly come from the **impact on OR advances**
- **HPC devices** that are tailored **for Deep Learning** are being considered
- **HPC libraries for AI** is a valuable software step
- **AI** will also impact **HPC** techniques (compilation, deployment, scheduling, ...)

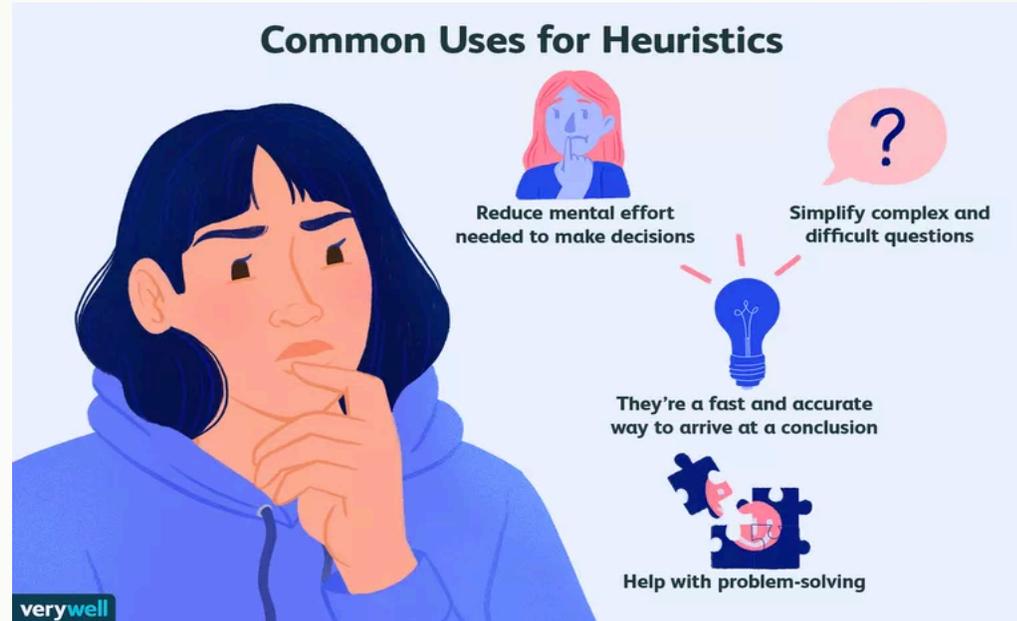
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AI Methods and HPC

Heuristic

We are not always so dependent on having an **exact or optimal solution** and the **time to get one might be so long** that it won't be worth considering it anymore.



Verywell / Cindy Chung

- We have to decide quickly (HPC itself might not be sufficient!)
- The path to the right decision may tolerate some deviation/simplification/omission
- Exact/optimal algorithms might be unscalable (thus inefficient with large-scale HPC)
- HPC implementations of heuristic algorithms need to be scalable enough

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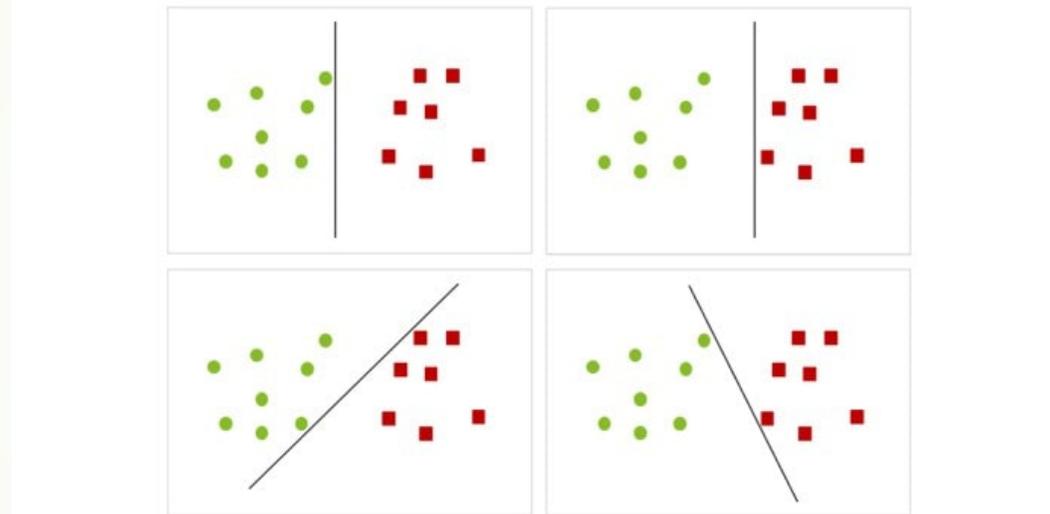
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AI Methods and HPC

Support Vector Machines

Most of real-life decisions are based on a **data-oriented classification** that is expected to be **simple enough** so has to yield a **fast identification procedure**.

Examples: A given email is a spam or not ? A given bank transaction is suspicious or not ?



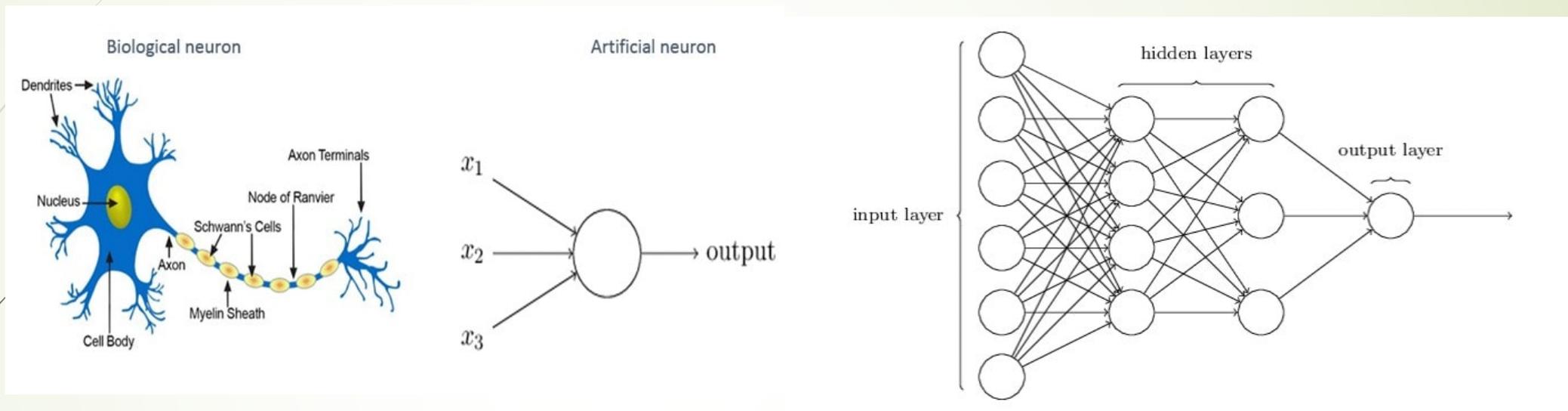
<https://www2.deloitte.com/nl/nl/pages/data-analytics/articles/part-2-artificial-intelligence-techniques-explained.html>

- Data intensive (might be highly multi-dimensional)
- Numerically sensitive (robust numerical method might be considered)
- A good quality separator might be more complex than desired (thus a HPC challenge)

AI Methods and HPC

Artificial Neural Networks

Artificial Neural Networks (ANN) is a **major paradigm used in AI**. ANN has a few neurons while human brain has hundred billions.



<https://www2.deloitte.com/nl/nl/pages/data-analytics/articles/part-2-artificial-intelligence-techniques-explained.html>

Typical applications: Image Recognition (CNN) and and Speech Recognition (RNN)

- Large-scale ANN faces the difficulty of maintain both efficiency and accuracy
- A large volume of data might come with redundancy
- Scalability is also challenging, especially with distributed memory parallelism (communications)

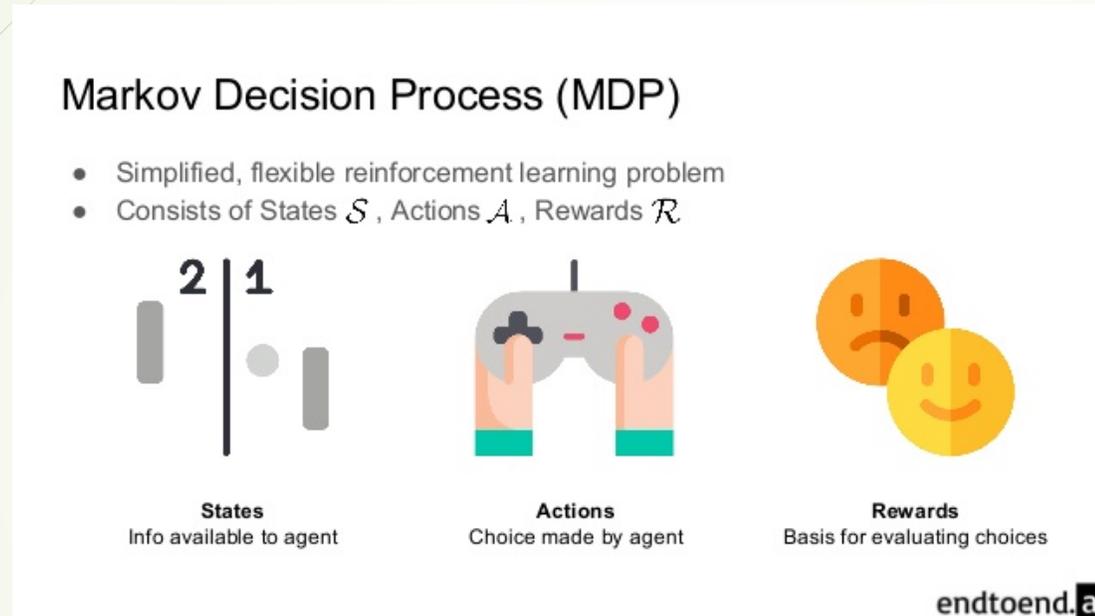
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AI Methods and HPC

Markov Decision Process

Markov Decision Process (MDP) is **another paradigm used in AI**. MDP is appropriate for modelling a stepwise process under specific transition hypotheses.



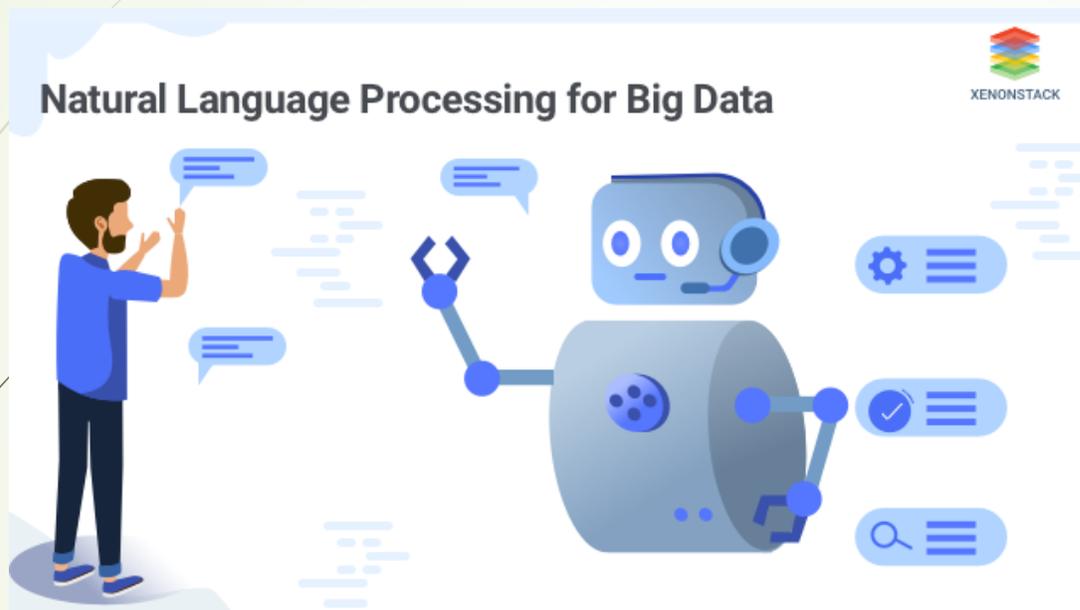
Typical applications: Path Monitoring, Inventory Management, Gaming

- MDP might be coupled with a ML algorithm (e.g. **Obstacle Avoiding Robots**)
- MDP has a strong linear (and Kronecker) algebra that is HPC challenging
- Numerical issues (iterative process) and scalability issues (multi-dimensional cases)

AI Methods and HPC

■ Natural Language Processing

Natural Language Processing (NLP) is an important topic in AI, covering techniques for Natural Language Understanding (NLU) and Natural Language Generation (NLG).



NLU

- ✓ Lexical Ambiguity
- ✓ Syntactic Ambiguity
- ✓ Semantic Ambiguity
- ✓ Anaphoric Ambiguity

NLG

- ✓ Text Planning
- ✓ Sentence Planning
- ✓ Realization

Typical applications: Chatbots, Log Analysis, Log Mining, Identification

- Ambiguity leads to a highly combinatorial process for NLP
- NLP can be coupled with ML and might involved a large volume of data
- Like any combinatorial algorithm, HPC efficiency and scalability are not trivial

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Conclusion

- HPC advances tend to scale-up the expectations with AI
- Cutting-edge AI need to remain real-time, thus the strong need for HPC
- Connecting AI techniques might lead to heterogeneous HPC implementation
- AI-specialized HPC devices will be a central component for routine AI support
- As HPC is moving towards ambitious horizons, High Performance AI will follow similarly
- HPC \leftrightarrow AI will raise interesting fundamental/philosophical questions

